# Swiss Winter Squad Championships - Informations 2. League

We are delighted that you and your squad are taking part in the Swiss Winter Squad Championships! In this document you will find the most important information. Another important document is the 'Concept / Regulations', which you can find on the website [www.swissroundnet.ch/squadchampionship](www.swissroundnet.ch/squadchampionship). We ask you to read this in addition to this document.

**We will send the information to you as team captain. Please be sure to forward the information to your squad members!**

## Squad size- additional registrations

A squad consists of at least 6 people, 2 of whom must be women. **It is essential that a squad always travels to a match day with at least this number of players, as all matches in a match take place at the same time. If you are unable to travel with a full squad on a match day, you must inform us in advance. It is also essential that you inform your squad members that they should report any absences in good time so that you can organise a replacement.** If a squad is unable to attend a match in full, it will generally be counted as a forfeit defeat.

A squad pool consists of a maximum of 12 people. Not all 12 players have to be registered from the start. Please register late entries in the Playerzone under League Cockpit:

*You can find the league cockpit by clicking on your own profile and then scrolling down to the squad championships. Here you can also enter the line-up for the individual matches*

## Registered Squads

The following squads have registered for the 2nd league. The squads will be divided into the following groups for the first match day:

| Groupe East (7 Squads) | Groupe West (7 Squads) |
|---|---|
| - Roundnet Club Bodensee | - Unique Lau |
| - Kreis 0 | - RCB wui u ai / ufe und abe Röstigrabe |
| - RC Basel | - RC La Chaux-de-Fonds |
| - Net Ninjas | - Hummingbirds Thun |
| - RC Luzern | - Les Rouxcools |
| - Binninger Büsis | - RCB reserve the serve |
| - Hatzi oder Hatzi nicht | - The N of GRNA |

## Match days and locations

| Regional groupe stage | Level groupe stage | Final matchday (Top 8) |
|---|---|---|
| **Saturday, 25.01.2025** | **Saturday, 15.02.2024** | **Saturday, 15.03.2024** |
| **St. Gallen / Lausanne** | **Luzern / Bern** | **Bern, Wankdorfturnhalle** |
| | | |
| **Groupe East: St. Gallen** | Bern | 09:00 bis 20:00 |
| 08:30 – 15:30 | 09:00 - 14:00 Groupe Y | |
| | 14:00 - 19:00 Groupe Z | Takes place together with |
| **Groupe West : Lausanne** | | the 1st league. |
| 08:30 – 15:30 | Luzern | |
| | 12:00 - 16:00 Groupe X | |

## Playing system

A group phase takes place on the first two match days. At the first match day there is a regional group stage and at the second match day there will be a level group stage. The first 8 squads qualify for the third match day (final match day). They compete in a co-system with quarterfinals, semi-finals and finals. Seeding is based on the ranking list after the group phase.

## Composition of an encounter

**General informations**

- o Groupe stage 1 (Regional group stage)
  - ▪ Groupe east: 7 squads, everyone against everyone
  - ▪ Groupe west: 7 squads, everyone against everyone
- o Groupe stage 2 (level group stage):

*The groups are formed according to the results of group phase 1, with two groups of four and one group of five. The first four teams in group X will decide the seeding places 1-4 for the final match day and group Y and Z will fight for the places on the final match day (first and second in each group qualify). Points from group stage 1 are cancelled.*

- ▪ Group X: Rank 1 to 4 → each squad has 3 games
- ▪ Group Y: Rank 5,8,9,12,13 → each squad has 4 games
- ▪ Group Z: Rank 6,7,10,11,14 → each squad has 4 games

*The composition of the two-people teams may be changed in each round. Substitutions during a match are not permitted. The team composition must be entered in the playerzone at least 5 minutes before the match. (The opposing team can only see your line-up once they have also entered their line-up)*

Scoring

- The ranking is based on the following order of criteria: set difference, set losses, direct encounter (set difference)
- If two squads are equal, the following additional criteria are decisive:
  Group phase 1: Power ranking points
  Group phase 2: deciding match (1 mixed, 1 set to 21, no HC)

**Regional Group stage, 25.01. encounter (example Squad A vs. Squad B)**

*If a squad is not able to provide players for all matches, the match will be scored 5:0 (10:0 sets) forfeit. Substitutions during a match are not allowed.*

Matches

- Part 1: Open and women (games take place at the same time)
  *The 2 open and the women games are played simultaneously, each player may only play in one of these games per encounter.*
    o Open 1A vs. Open 1B
    o Open 2A vs. Open 2B
    o Women A vs. Women B
- Part 2: Mixed (games take place at the same time)
  *Part 2 starts after Part 1 is finished. The squads can form their two mixed team. There can play persons, who already played part 1 (open and women)*
    o Mixed 1A vs. Mixed 1B
    o Mixed 2A vs. Mixed 2B

Mode

- 1 Set to 21 (HC 21)

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**Level Group stage, 15.02. encounter (example Squad A vs. Squad B)**

*If a squad is not able to provide players for all matches, the match will be scored 3:0 (6:0 sets) forfeit. Substitutions during a match are not allowed.*

Matches

*The 2 open and the women games are played simultaneously, each player may only play in one of these games per encounter.*
- Open 1A vs. Open 1B
- Open 2A vs. Open 2B
- Women A vs. Women B

Mode

- Group X: Best of 3 sets to 21 (HC 25)
- Group Y and Z: Best of 3 sets to 15 (HC 21)

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**Final match day, 15.03.**

The first eight squads qualify for the final match day. This consists of three knockout rounds (quarter-final, semi-final, final). The ranks are played out in each case. The seeding after group stage 2 is decisive:

- Quarter-finals: 1 vs. 8, 2 vs. 7, 3 vs. 6, 4 vs. 5 (2 Open, 1 Women)
- Semi-finals: (2 Mixed, 1 Open)
- Final: (2 Open, 1 Women)

Modus

- Best of 3 on 21 (HC 21), an optional third set is played on 15 (HC 15).
- Ranking games Bo3 to 15 (HC 21)
- The team with two or more wins wins the match

## Detailed information on match days

Detailed information on the individual match days, including match schedules, will follow at least one week before the event.

**As we always have very tight schedules, we rely on everyone being ready 20 minutes before the first game and sticking to the specified playing times.**

## Playerzone

The SWSC will be organised over the Playerzone.
At the Playerzone https://playerzone.swissroundnet.ch/ you can find the composition of the other squads, the games and rankings. Here you will also manage your teams for each encounter and enter all results. To manage your squad use the Liga-Cockpit.

## Financial matters

To cover the costs of the hall, each squad pays the following amount per match day: CHF 60-90.

For six people, this corresponds to CHF 10-15 per person per match day.

The total amount will be invoiced to the team captains after the second match day.

Please pay with the following note: Squad name, match day date.

The team captains themselves are responsible for collecting the fee from the squad members.

## Visibility / Instagram

We would be delighted if you post team photos, videos and matchday content on your club pages on Instagram and link @swissroundnet.

A Twitch stream is planned for the final match day. Spectators on screen or on the match days are very welcome. Results and tables can be found on the Playerzone and will be published on Instagram @swissroundnet after each match day.

## Award for best social media presence

The squad with the best social media presence will win an honorary prize at the end of the SWSC. Make sure you have access to the club Insta page, present your squad, show the best rallies, etc.

## Questions / Contact

Further information can be found at www.swissroundnet.ch/squadchampionship. If you have any questions or queries, please contact the Winter Events OC:

Lukas Böhler, Benjamin Kahler, Sarah Regard & Andri Soliva

swissroundnet@gmail.com